



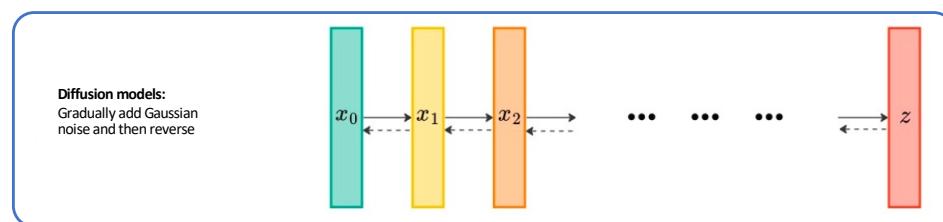
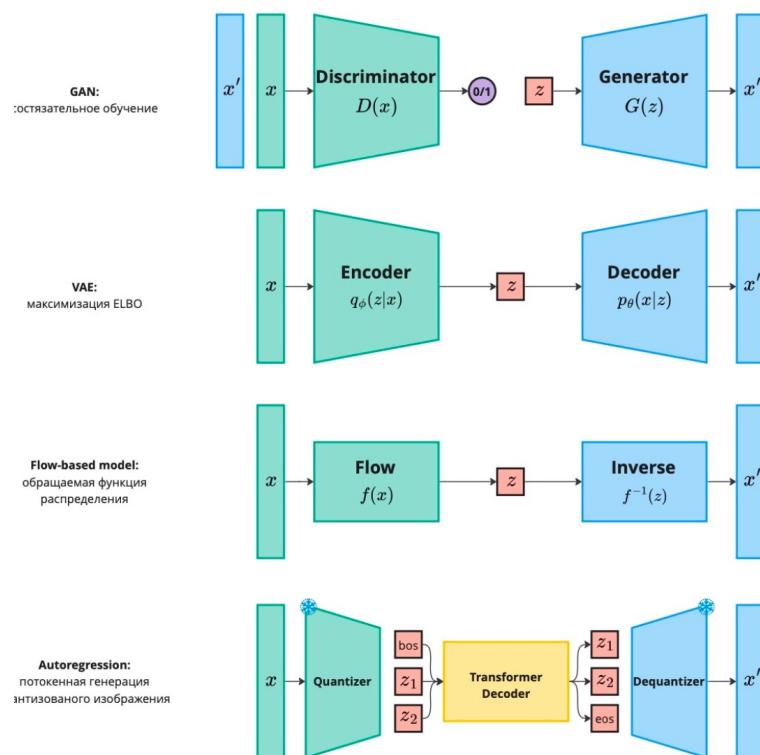
Adversarial Diffusion Distillation

Lev Novitskiy

ML Researcher, Sber AI

S
B
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A
I

Generative architectures



Advantages

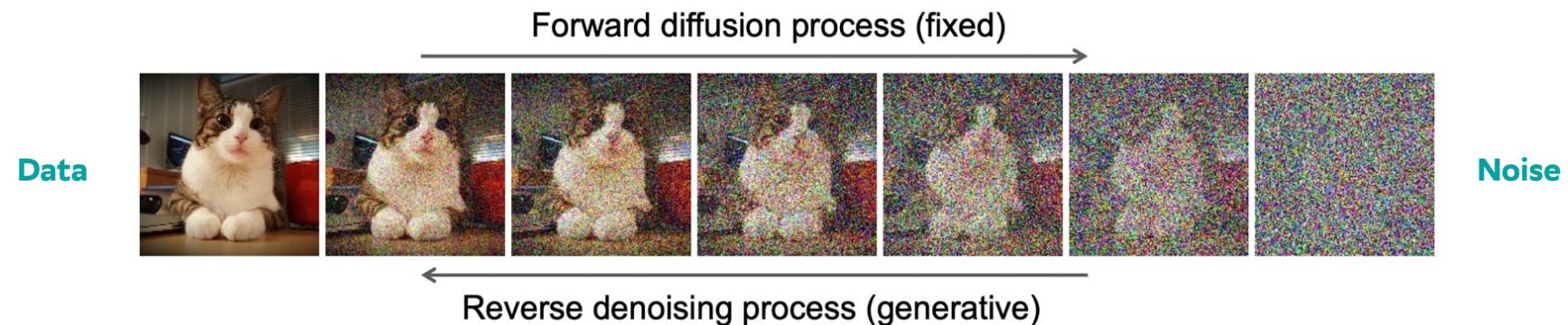
- Show better performance
- No adversarial training
- No mode collapse

Disadvantages

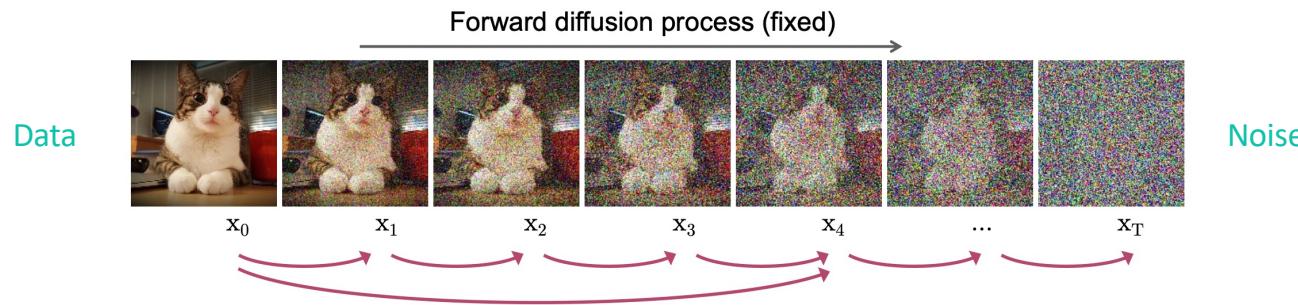
- Large inference time

Denoising Diffusion Probabilistic Models (DDPM)

- **Forward** diffusion process – iterative **noise addition**
- **Reverse** diffusion process – iterative **noise removal**



Forward diffusion process



$\mathbf{x}_0 \sim q(\mathbf{x})$ – a probability density of the real data (images in our case)

$$q(\mathbf{x}_t | \mathbf{x}_{t-1}) = \mathcal{N}(\mathbf{x}_t; \sqrt{1 - \beta_t} \mathbf{x}_{t-1}, \beta_t \mathbf{I}) \quad q(\mathbf{x}_{1:T} | \mathbf{x}_0) = \prod_{t=1}^T q(\mathbf{x}_t | \mathbf{x}_{t-1})$$

$\{\beta_t \in (0, 1)\}_{t=1}^T$ – dispersion of the size of each step t

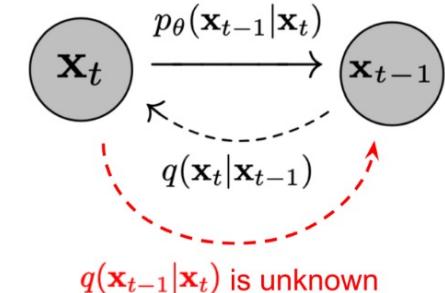
$$\begin{aligned} \mathbf{x}_t &= \sqrt{\alpha_t} \mathbf{x}_{t-1} + \sqrt{1 - \alpha_t} \boldsymbol{\epsilon}_{t-1} \\ &= \sqrt{\alpha_t \alpha_{t-1}} \mathbf{x}_{t-2} + \sqrt{1 - \alpha_t \alpha_{t-1}} \bar{\boldsymbol{\epsilon}}_{t-2} \\ &= \dots \\ &= \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon} \end{aligned} \quad \rightarrow \quad \mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{(1 - \bar{\alpha}_t)} \boldsymbol{\epsilon} \text{ , where } \boldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$$

Let $\alpha_t = 1 - \beta_t$ and $\bar{\alpha}_t = \prod_{i=1}^t \alpha_i$:

$$\boldsymbol{\epsilon}_{t-1}, \boldsymbol{\epsilon}_{t-2}, \dots \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$$

$\bar{\boldsymbol{\epsilon}}_{t-2}$ merges to Gaussians

$q(\mathbf{x}_t | \mathbf{x}_0) = \mathcal{N}(\mathbf{x}_t; \sqrt{\bar{\alpha}_t} \mathbf{x}_0, (1 - \bar{\alpha}_t) \mathbf{I})$ – probability of transition from \mathbf{x}_0 to \mathbf{x}_t

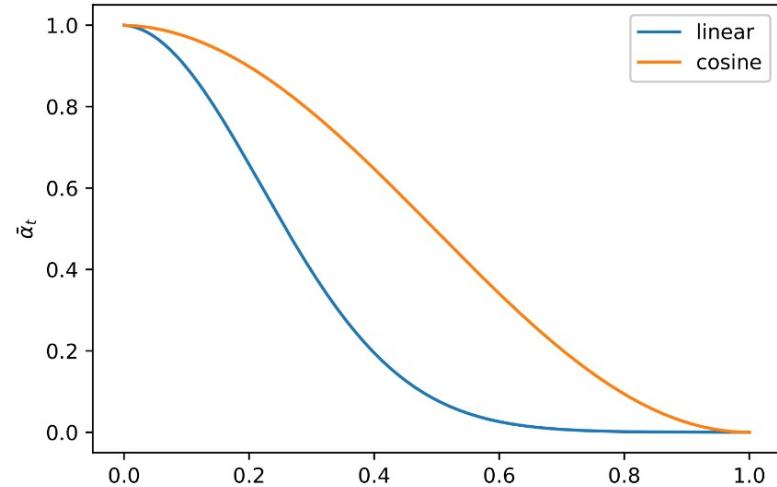


Noise scheduler



β_t are chosen so that $\bar{\alpha}_T \rightarrow 0$

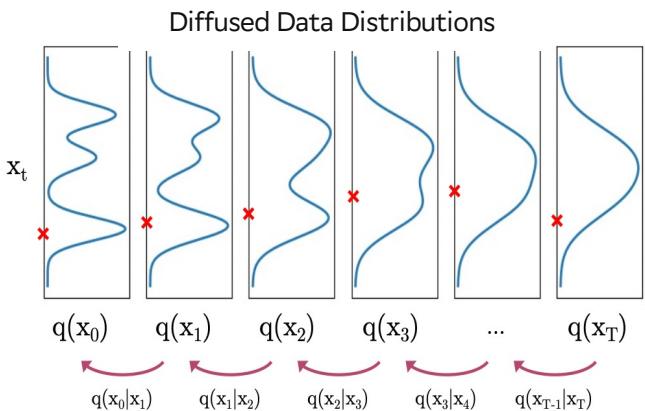
$$q(\mathbf{x}_T | \mathbf{x}_0) \approx \mathcal{N}(\mathbf{x}_T; \mathbf{0}, \mathbf{I})$$



Reverse diffusion process

Process of generation (ideal situation):

1. Sampling $\mathbf{x}_T \sim \mathcal{N}(\mathbf{x}_T; \mathbf{0}, \mathbf{I})$
2. Iterative sampling $\mathbf{x}_{t-1} \sim q(\mathbf{x}_{t-1} | \mathbf{x}_t)$



Probability of a step in the reverse process:

$$q(\mathbf{x}_{t-1} | \mathbf{x}_t, \mathbf{x}_0) = q(\mathbf{x}_t | \mathbf{x}_{t-1}, \mathbf{x}_0) \frac{q(\mathbf{x}_{t-1} | \mathbf{x}_0)}{q(\mathbf{x}_t | \mathbf{x}_0)}$$

$$q(\mathbf{x}_{t-1} | \mathbf{x}_t, \mathbf{x}_0) = \mathcal{N}(\mathbf{x}_{t-1}; \tilde{\boldsymbol{\mu}}(\mathbf{x}_t, \mathbf{x}_0), \tilde{\boldsymbol{\beta}}_t \mathbf{I})$$

Parameters of the distribution:

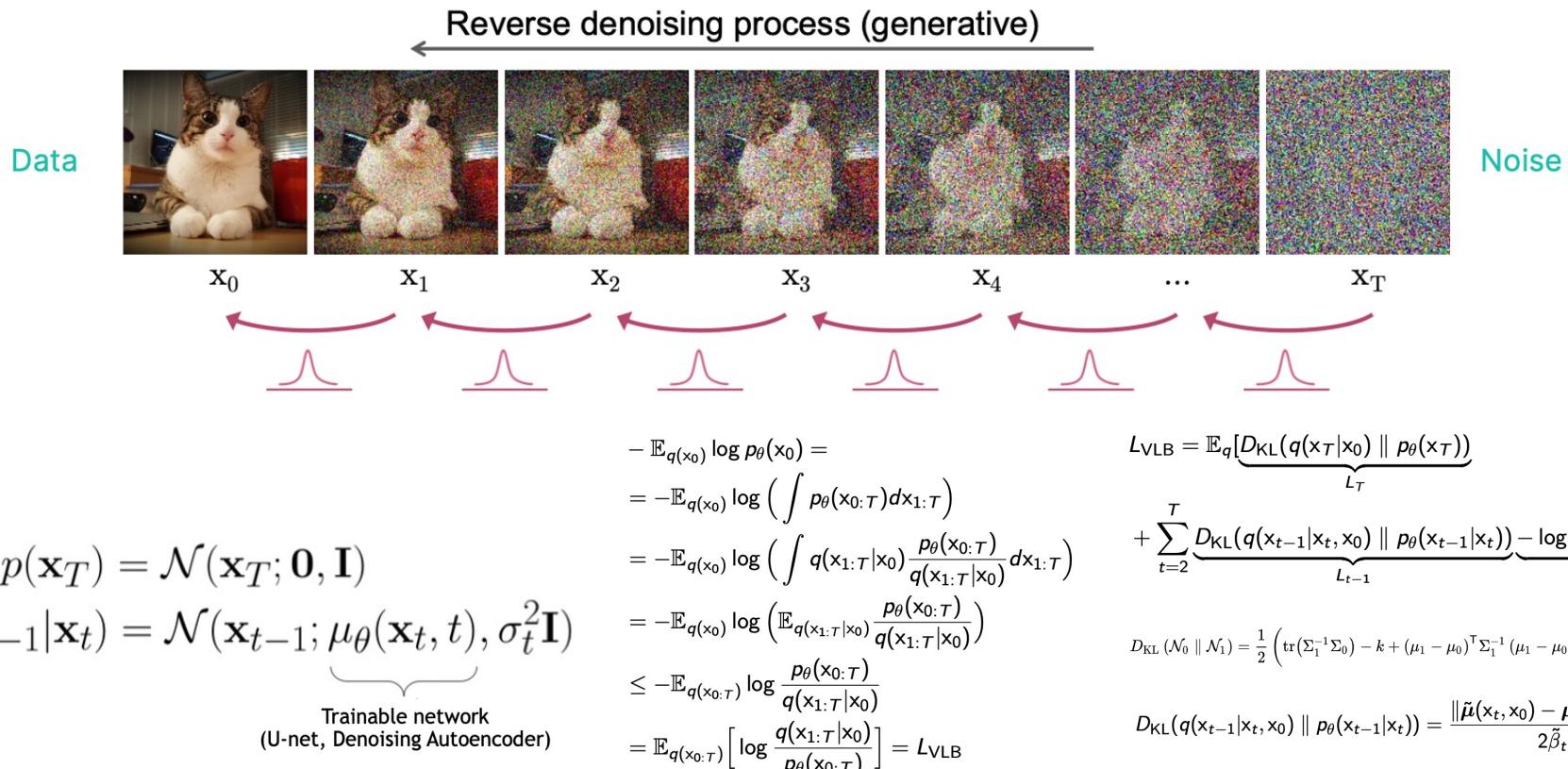
$$\tilde{\boldsymbol{\mu}}_t(\mathbf{x}_t, \mathbf{x}_0) = \frac{\sqrt{\alpha_t}(1 - \bar{\alpha}_{t-1})}{1 - \bar{\alpha}_t} \mathbf{x}_t + \frac{\sqrt{\bar{\alpha}_{t-1}}\beta_t}{1 - \bar{\alpha}_t} \mathbf{x}_0$$

$$\tilde{\beta}_t = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \cdot \beta_t$$

We need to approximate:

$$p_\theta(\mathbf{x}_{t-1} | \mathbf{x}_t) = \mathcal{N}(\mathbf{x}_{t-1}; \boldsymbol{\mu}_\theta(\mathbf{x}_t, t), \boldsymbol{\Sigma}_\theta(\mathbf{x}_t, t))$$

Training of a reverse diffusion process



Training and sampling strategy

As we know $\mathbf{x}_0 = \frac{1}{\sqrt{\bar{\alpha}_t}}(\mathbf{x}_t - \sqrt{1 - \bar{\alpha}_t}\boldsymbol{\epsilon}_t)$

$$\tilde{\mu}(\mathbf{x}_t, \mathbf{x}_0) = \frac{\sqrt{\alpha_t}(1 - \bar{\alpha}_{t-1})}{1 - \bar{\alpha}_t}\mathbf{x}_t + \frac{\sqrt{\bar{\alpha}_{t-1}}\beta_t}{1 - \bar{\alpha}_t}\mathbf{x}_0 = \frac{1}{\sqrt{\alpha_t}}\left(\mathbf{x}_t - \frac{1 - \alpha_t}{\sqrt{1 - \bar{\alpha}_t}}\boldsymbol{\epsilon}_t\right)$$

Here $\boldsymbol{\epsilon}_t$ is a noise added to the sample \mathbf{x}_0 . Let our neural network approximate this noise by $\boldsymbol{\epsilon}_\theta(\mathbf{x}_t, t)$

$$\begin{aligned} L_{t-1} &= \mathbb{E}_{\mathbf{x}_0, \boldsymbol{\epsilon}} \left[\frac{1}{2\tilde{\beta}_t} \|\tilde{\mu}(\mathbf{x}_t, \mathbf{x}_0) - \boldsymbol{\mu}_\theta(\mathbf{x}_t, t)\|^2 \right] \\ &= \mathbb{E}_{\mathbf{x}_0, \boldsymbol{\epsilon}} \left[\frac{(1 - \alpha_t)^2}{2\alpha_t(1 - \bar{\alpha}_t)\tilde{\beta}_t} \|\boldsymbol{\epsilon}_t - \boldsymbol{\epsilon}_\theta(\sqrt{\bar{\alpha}_t}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t}\boldsymbol{\epsilon}_t, t)\|^2 \right] \end{aligned}$$

Simplification [5]

$$L_{\text{simple}} = \mathbb{E}_{t \sim [1, T], \mathbf{x}_0, \boldsymbol{\epsilon}_t} \left[\|\boldsymbol{\epsilon}_t - \boldsymbol{\epsilon}_\theta(\sqrt{\bar{\alpha}_t}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t}\boldsymbol{\epsilon}_t, t)\|^2 \right]$$

Algorithm 1 Training

```

1: repeat
2:    $\mathbf{x}_0 \sim q(\mathbf{x}_0)$ 
3:    $t \sim \text{Uniform}(\{1, \dots, T\})$ 
4:    $\boldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ 
5:   Take gradient descent step on
       $\nabla_\theta \|\boldsymbol{\epsilon} - \boldsymbol{\epsilon}_\theta(\sqrt{\bar{\alpha}_t}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t}\boldsymbol{\epsilon}, t)\|^2$ 
6: until converged

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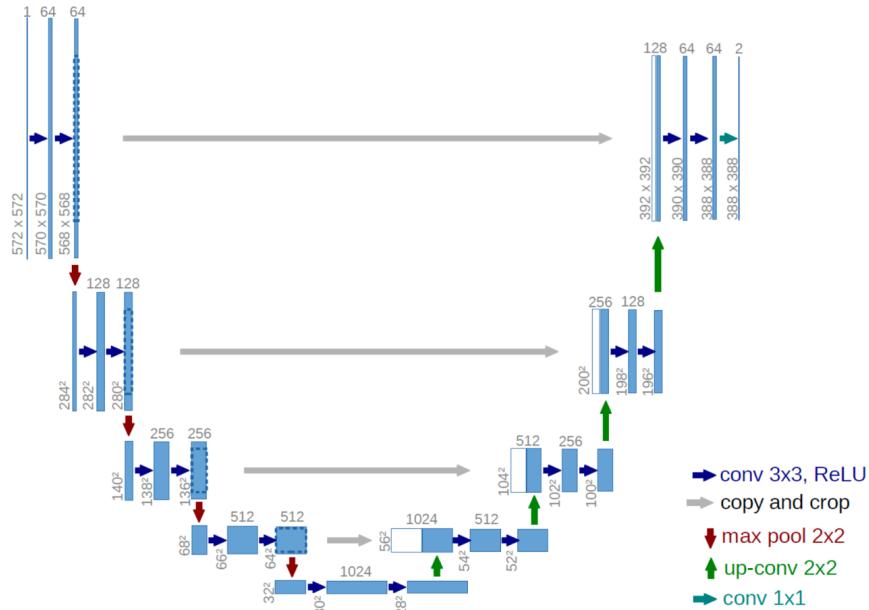
Algorithm 2 Sampling

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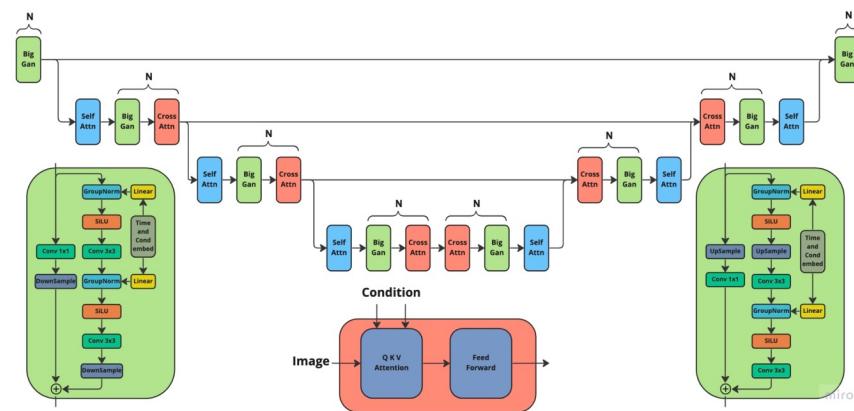
1:  $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ 
2: for  $t = T, \dots, 1$  do
3:    $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$  if  $t > 1$ , else  $\mathbf{z} = \mathbf{0}$ 
4:    $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \mathbf{x}_t - \frac{1 - \alpha_t}{\sqrt{1 - \bar{\alpha}_t}} \boldsymbol{\epsilon}_\theta(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$ 
5: end for
6: return  $\mathbf{x}_0$ 

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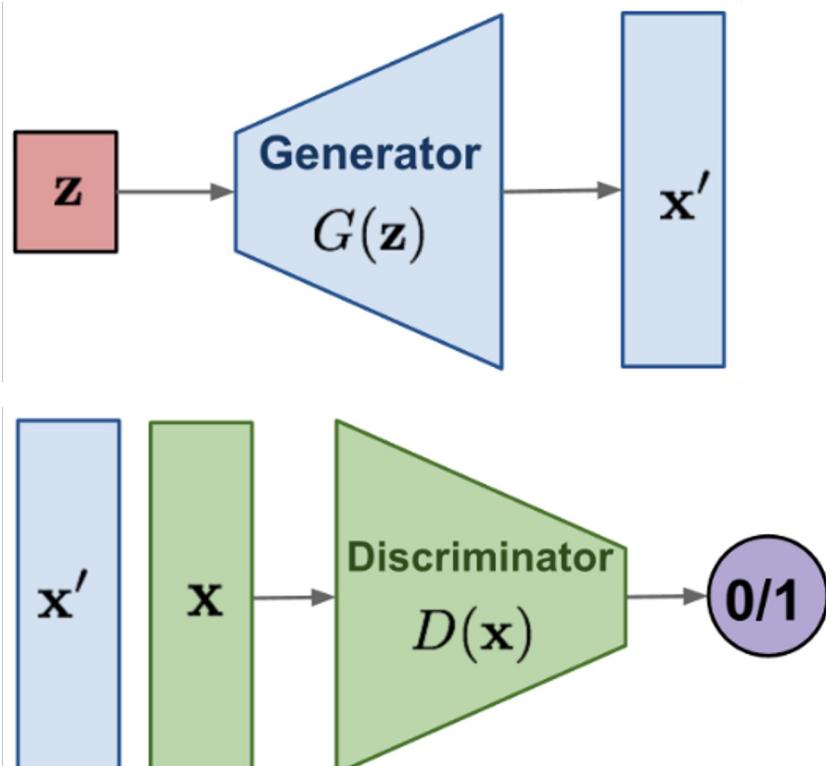
Base architecture – U-Net



- conv 3×3 , ReLU
- copy and crop
- ↓ max pool 2×2
- ↑ up-conv 2×2
- conv 1×1



GAN



$$\frac{1}{m} \sum_{i=1}^m \log \left(1 - D \left(G \left(z^{(i)} \right) \right) \right)$$

$$\frac{1}{m} \sum_{i=1}^m \left[\log D \left(\mathbf{x}^{(i)} \right) + \log \left(1 - D \left(G \left(z^{(i)} \right) \right) \right) \right]$$

Проблемы GAN'ов



01

**Low diversity
(mode collapse)**

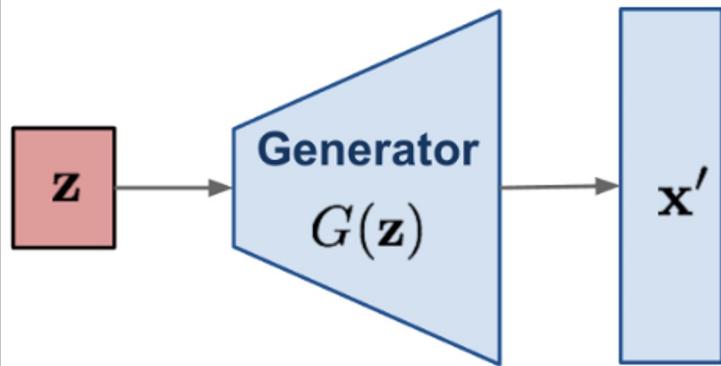
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**Non-
convergence**

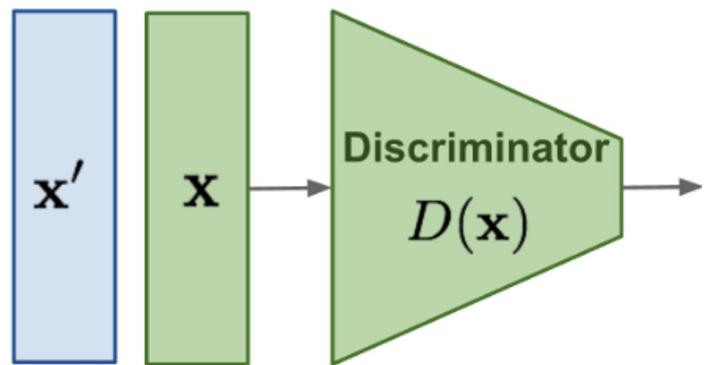
03

Instability

Wasserstein GAN



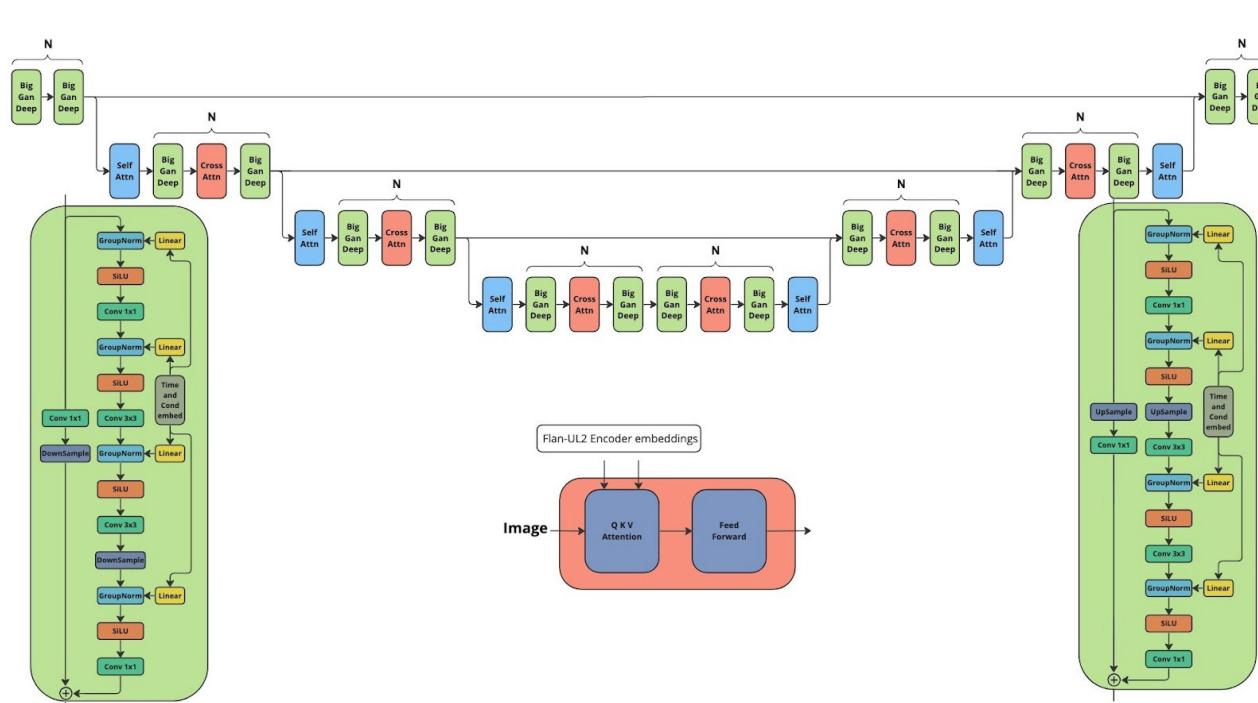
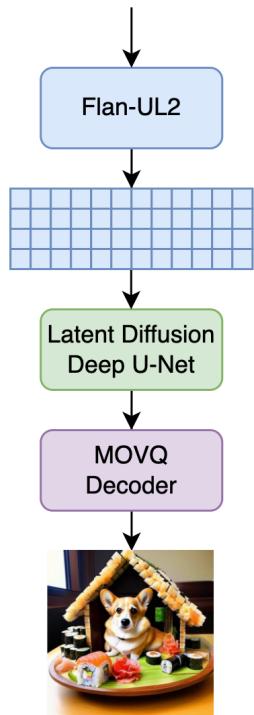
$$\frac{1}{m} \sum_{i=1}^m [f(G(\mathbf{z}^{(i)}))]$$



$$\frac{1}{m} \sum_{i=1}^m [f(\mathbf{x}^{(i)}) - f(G(\mathbf{z}^{(i)}))]$$

Kandinsky 3.0

A cute corgi lives in a house made out of sushi.



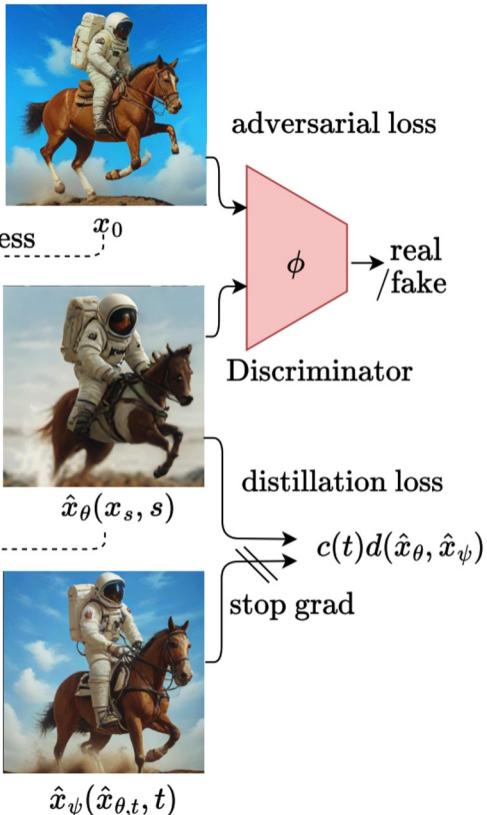
Adversarial Diffusion Distillation

$$s \in T_{\text{student}} = \{\tau_1, \dots, \tau_n\}$$

$$t \in T_{\text{teacher}} = \{1, \dots, 1000\}$$

$$\epsilon, \epsilon' \sim \mathcal{N}(0, [I])$$

$d(x, y)$ distance metric e.g. $\|x - y\|_2^2$

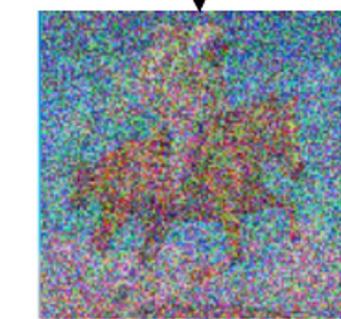


Adversarial Diffusion Distillation

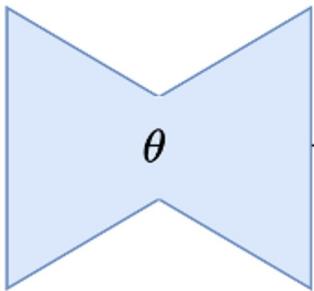


$$s \in T_{\text{student}} = \{\tau_1, \dots, \tau_n\}$$

$$\epsilon, \epsilon' \sim \mathcal{N}(0, [I])$$



$$x_s = \alpha_s x_0 + \sigma_s \epsilon$$



ADD-student

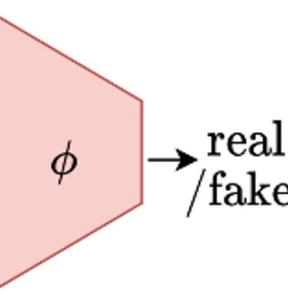


x_0



$\hat{x}_\theta(x_s, s)$

adversarial loss



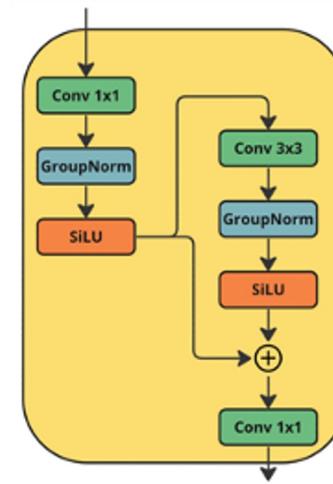
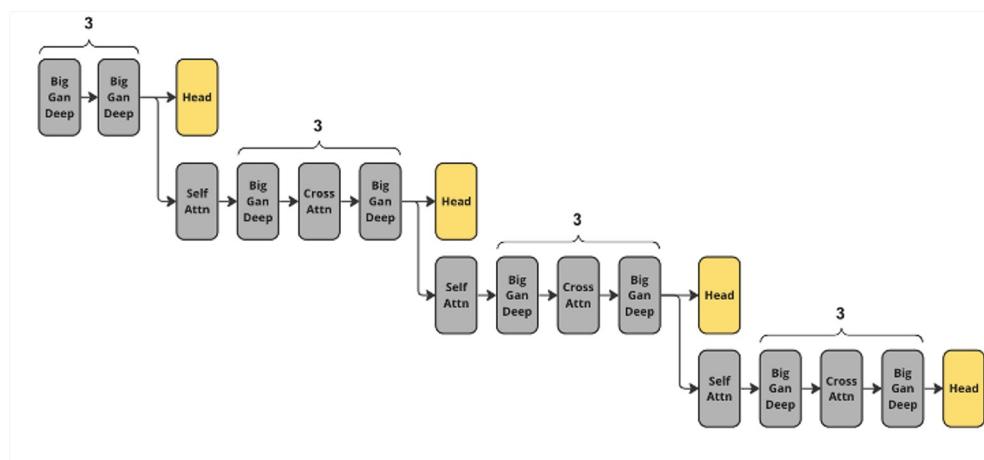
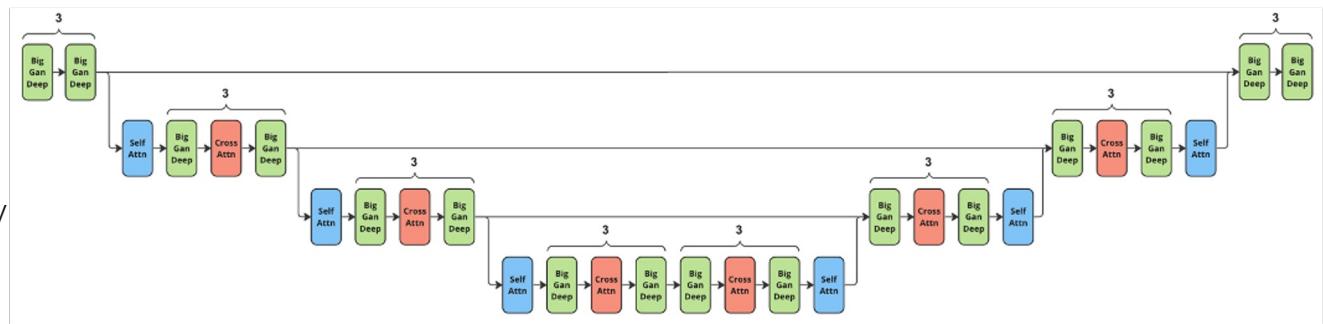
Kandinsky 3.1

Adversarial loss on every step

Generator - Kandinsky 3.0

Discriminator – Freezed Kandinsky 3.0 DownSample part + Heads

20x inference time boost



Примеры генерации



A Pikachu with an angry expression and red eyes, with lightning around it, hyper realistic style



Kandinsky 3.0

A panda is playing a guitar



Distilled
Kandinsky 3.0

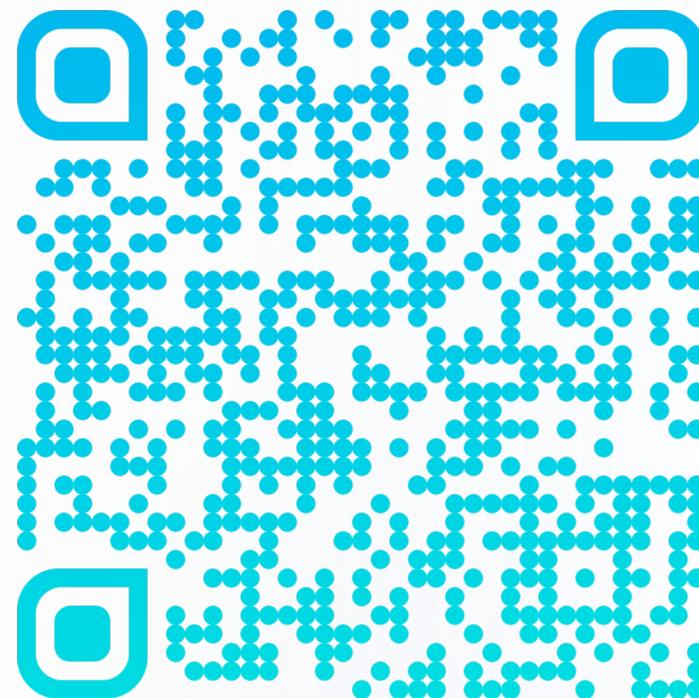


A Pomeranian is sitting on the Kings throne wearing a crown. Two tiger soldiers are standing next to the throne



Quiz

SBER AI



Thank you!



**Adversarial Diffusion
Distillation**

Lev Novitskiy

ML Researcher, Sber AI

